



Injury Report System/IRS

(only one injury/form)

Injury Definition

The definition of an injury in the IIHF Injury Reporting System is as follows

1. An injury is considered reportable if a player misses a practice or a game because of an injury sustained during a practice or a game
2. The player doesn't return to the play for the remainder of the game following an injury
3. All concussions
4. Any dental injury
5. Any laceration which requires medical attention
6. All fractures

Country: _____ IIHF Championship: _____ Date of injury: D _____ M _____ Y _____

<p>Zone of Injury A</p> <ol style="list-style-type: none"> 1. No contact with boards 2. Contact with boards 	<p>Zone of Injury B</p> <p>Mark the area on the ice surface where the injury occurred.</p> <p>Note that Home and Visitor ends are marked to identify offensive and defensive activity</p>		<table border="1" style="width:100%; border-collapse: collapse;"> <tr> <th colspan="2">Game / Period</th> <th colspan="2">Practice</th> </tr> <tr> <td>1. warm up</td> <td>off-ice <input type="checkbox"/></td> <td>off-ice</td> <td><input type="checkbox"/></td> </tr> <tr> <td></td> <td>on-ice <input type="checkbox"/></td> <td>on-ice</td> <td><input type="checkbox"/></td> </tr> <tr> <td>2. 1st</td> <td>4. 3rd</td> <td></td> <td></td> </tr> <tr> <td>3. 2nd</td> <td>5. Ot</td> <td></td> <td></td> </tr> <tr> <td colspan="4">playing time: _____</td> </tr> <tr> <th colspan="4">Situation</th> </tr> <tr> <td>Even Strength</td> <td>5/5</td> <td>Penalty Killing</td> <td>4/5</td> </tr> <tr> <td></td> <td>4/4</td> <td></td> <td>3/5</td> </tr> <tr> <td></td> <td>3/3</td> <td></td> <td>3/4</td> </tr> <tr> <td>Power Play</td> <td>5/4</td> <td>Goalie</td> <td></td> </tr> <tr> <td></td> <td>5/3</td> <td>1. Yes</td> <td></td> </tr> <tr> <td></td> <td>4/3</td> <td>2. No</td> <td></td> </tr> </table>	Game / Period		Practice		1. warm up	off-ice <input type="checkbox"/>	off-ice	<input type="checkbox"/>		on-ice <input type="checkbox"/>	on-ice	<input type="checkbox"/>	2. 1st	4. 3rd			3. 2nd	5. Ot			playing time: _____				Situation				Even Strength	5/5	Penalty Killing	4/5		4/4		3/5		3/3		3/4	Power Play	5/4	Goalie			5/3	1. Yes			4/3	2. No	
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<p>Source of Diagnosis</p> <ol style="list-style-type: none"> 1. Medical Doctor 2. Physiotherapist 3. Other _____ 	<p>Player information:</p> <ol style="list-style-type: none"> 1. Age _____ 2. Height (cm) _____ 3. Weight (kg) _____ 	<p>Dx/assessment:</p> <ol style="list-style-type: none"> 1. Contusion 2. Sprain (Ligament) 3. Strain (Muscle-Tendon) 4. Laceration 5. Dislocation/Subluxation 6. Fracture 7. Neurotrauma/Concussion 8. Other _____ 	<p>Cause of injury:</p> <ol style="list-style-type: none"> 1. Type of Check <ol style="list-style-type: none"> a. Body Check b. Check from Behind c. Check to the Head 2. Stick Contact 3. Puck Contact 4. Unintended Collision 5. Fighting 6. Non-Contact 7. Skate 8. Other: _____ 																																														
<p>Side / Body part: _____ fill out a separate form for each injury</p> <p>1. N/A 2. Left 3. Right 4. Both</p> <table style="width:100%;"> <tr> <td>1. Head</td> <td>10. Shoulder</td> <td>19. Chest</td> <td>28. Genitals</td> </tr> <tr> <td>2. Face</td> <td>11. Scapula</td> <td>20. Abdomen</td> <td>29. Hip</td> </tr> <tr> <td>3. Neck</td> <td>12. Upper arm</td> <td>21. Kidneys</td> <td>30. Thigh</td> </tr> <tr> <td>4. Throat</td> <td>13. Elbow</td> <td>22. Upper Back</td> <td>31. Knee</td> </tr> <tr> <td>5. Jaw/Chin</td> <td>14. Forearm</td> <td>23. Lower Back</td> <td>32. Leg</td> </tr> <tr> <td>6. Teeth/Mouth</td> <td>15. Wrist</td> <td>24. Coccyx</td> <td>33. Ankle</td> </tr> <tr> <td>7. Eye</td> <td>16. Hand</td> <td>25. Buttocks</td> <td>34. Foot</td> </tr> <tr> <td>8. Ear</td> <td>17. Thumb</td> <td>26. Pelvis</td> <td>35. Toes</td> </tr> <tr> <td>9. Clavicle</td> <td>18. Groin</td> <td>27. Groin</td> <td>36. Other: _____</td> </tr> </table>	1. Head	10. Shoulder	19. Chest	28. Genitals	2. Face	11. Scapula	20. Abdomen	29. Hip	3. Neck	12. Upper arm	21. Kidneys	30. Thigh	4. Throat	13. Elbow	22. Upper Back	31. Knee	5. Jaw/Chin	14. Forearm	23. Lower Back	32. Leg	6. Teeth/Mouth	15. Wrist	24. Coccyx	33. Ankle	7. Eye	16. Hand	25. Buttocks	34. Foot	8. Ear	17. Thumb	26. Pelvis	35. Toes	9. Clavicle	18. Groin	27. Groin	36. Other: _____	<p>Position:</p> <ol style="list-style-type: none"> 1. Centre 2. Wing 3. Defence 4. Goalie 	<p>Time Lost:</p> <p>The amount of time player is expected to be out of play</p> <ol style="list-style-type: none"> 1. Return same day 2. Less than 1 week 3. 1 to 3 weeks 4. More than 3 weeks 	<p>Was a penalty Called on the Play?</p> <table style="width:100%;"> <tr> <td>1. Yes</td> <td>1. 2 min.</td> </tr> <tr> <td>2. No</td> <td>2. 2+2 min</td> </tr> <tr> <td></td> <td>3. 2+10 min</td> </tr> <tr> <td></td> <td>4. 5+20 min</td> </tr> <tr> <td></td> <td>5. Other: _____</td> </tr> </table>	1. Yes	1. 2 min.	2. No	2. 2+2 min		3. 2+10 min		4. 5+20 min		5. Other: _____
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<p>Dental:</p> <p>Mouthguard? 1. Yes 2. No</p> <p>Custom made? 1. Yes 2. No</p>	<p>Nature of injury:</p> <ol style="list-style-type: none"> 1. Acute 2. Recurrent: <ol style="list-style-type: none"> a. this season b. last season 	<p>Diagnosis:</p> <p>ICD-code _____ DG: _____</p>	<p>Equipment:</p> <ol style="list-style-type: none"> 1. Full Face mask <ol style="list-style-type: none"> a. shield _____ b. cage _____ 2. Visor _____ 3. None _____ 																																														
<p>Knee:</p> <p>Circle the appropriate structure involved:</p> <p>1. ACL 2. PCL 3. MCL 4. LCL 5. Meniscus 6. PF*</p> <p>Grade: 1. _____ 2. _____ 3. _____</p>	<p>Shoulder:</p> <p>Circle the appropriate structure involved:</p> <p>1. AC* 2. SC* 3. Glenohumeral</p> <p>Grade: 1. _____ 2. _____ 3. _____</p>	<p>PF= Patellofemoral, Kneecap AC= Acromioclavicular Joint</p> <p>SC= Sternoclavicular Joint</p>																																															