

HOCKEY DEVELOPMENT CAMP

GAME PROTOCOL

1. GAME TIME

- 3 x 15 minutes stop-time periods
- Game Clock will run downwards
- 5-minute warm-up before the start of the game with five pucks
- 2-minute break between periods
- No time-outs allowed
- Game time will be reviewed at the Camp Management Meetings to monitor period durations to determine if the periods should be lengthened or shortened

2. PENALTIES

- a) All penalties will apply as per the IIHF Rule Book
- b) All penalties are 1.5-minute penalties served as normal
- c) A player who is assessed a Game Misconduct or Match Penalty is to be removed immediately from the game. The Camp Management Meeting will decide if any further disciplinary sanctions are necessary.
- d) A second Game Misconduct Penalty to the same player at any time during the camp will result in disciplinary sanctions being put into force by the Camp Management Meeting with possible exclusion from the camp.

3. TIE GAME PROCEDURE

- a. If the score is tied at the end of regulation time then the IIHF penalty shot shootout procedure will apply
- b. All shots will be held at both ends of the ice surface
- c. Three different shooters from each team taking alternate shots
- d. Any player whose penalty had not been completed when regulation time has ended is not eligible to be selected to take the shots
- e. The shots will be taken in accordance with rule 176 of the IIHF Official Rule Book
- f. If the result is still tied after 3 shots the procedure shall continue with a tie-break shoot-out by one player from each team shooting alternately